

Register Number:

Name of the Candidate:

B.Sc. DEGREE EXAMINATION December 2014

(MULTIMEDIA)

(SECOND YEAR)

240: 3D DESIGN

Time: Three hours

Maximum: 100 marks

SECTION-A

(8×5 = 40)

Answer any EIGHT questions

1. Write a note on user interface.
2. How do you insert knots in Maya? Explain.
3. Write a note on smoothing.
4. What is Polygon Booleans?
5. Explain raytraced shadows.
6. Write a note on reusing maps.
7. What is safe action? Explain.
8. Explain resolution gate.
9. How to set key frames? Explain.
10. Explain the wave principle.

SECTION-B

(3× 20 = 60)

Answer any THREE questions

11. Explain about creating, editing, attaching curves.
 12. Explain the following:
 - a) Polygon smooth tool
 - b) The cut face tool
 13. What are the types of Light? Explain.
 14. Explain the following:
 - a) Focal length
 - b) Safe title
 - c) Real World cameras
 15. Discuss about animation and graph editor.
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